



Go Go Gelato!



blue orange
Hot Games Cool Planet

Go Go Gelato!™



Components

- 16 Cones
(4 green, 4 pink, 4 yellow, 4 blue)
- 12 Scoops (4 green, 4 pink, 4 yellow)
- 54 Challenge Cards
- Illustrated Rules

The background features a stylized illustration of a house with a brown roof and several windows, set against a light blue sky. In the foreground, there are green trees and a light green hill. The overall color palette is soft and pastel.

Introduction

Fill your customer's orders before your competition! Pass the scoops back and forth between the cones, but be careful to not touch or drop them! Make sure you fulfill the order exactly like it looks on the card, or you'll lose the race, and the customer! The fastest and most gelato mixer will be the winner!

The background features a stylized illustration of a suburban neighborhood. In the foreground, a girl with brown hair, wearing a blue shirt and purple shorts, is pushing a green wheelbarrow. Behind her is a white picket fence. In the background, there is a two-story house with a brown roof and several windows. The overall color palette is soft and pastel, with shades of teal, light green, and yellow.

Object of the game

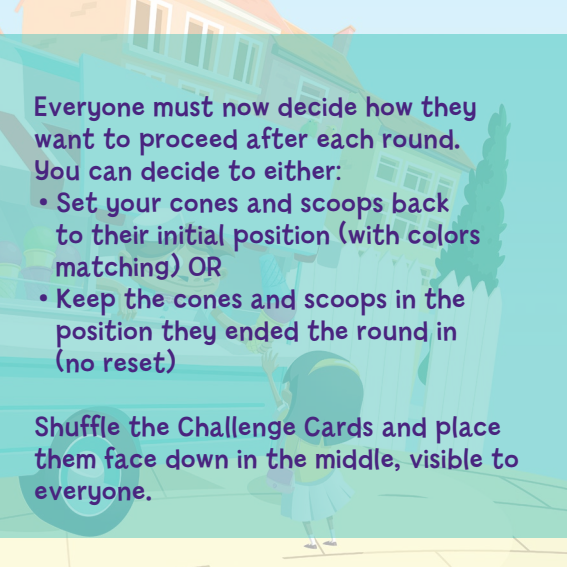
Be the fastest to fill your customers' orders, making sure to arrange your scoops and cones exactly as shown on the Challenge Cards.

Set up

All players take 4 cones and 3 scoops (one of each color) and set them up in front of themselves. Match the scoops to the cones of the same color, as shown in the example. (Note: The blue cone does not have a matching scoop)



Set up



Everyone must now decide how they want to proceed after each round. You can decide to either:

- Set your cones and scoops back to their initial position (with colors matching) OR
- Keep the cones and scoops in the position they ended the round in (no reset)

Shuffle the Challenge Cards and place them face down in the middle, visible to everyone.

An illustration of a city street scene. In the foreground, a blue bus is partially visible on the right side. A girl with dark hair, wearing a blue dress and a yellow backpack, is walking on the sidewalk on the left. In the background, there are colorful buildings in shades of orange, green, and blue. The overall style is bright and cartoonish.

Playing the game

When everyone is ready, one person flips over the top card.

Race your opponents to match the Challenge Card by transferring the scoops from one cone to another, without touching the scoops or dropping them.

Important:

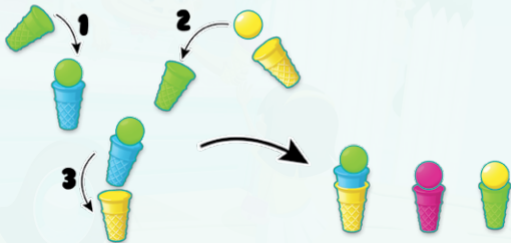
If you drop a scoop, you must pick it up using two cones, (not touching the scoop with your hand).

The background features a stylized illustration of a house with a chimney and several windows, set against a light blue sky. In the foreground, there are green hills and a row of tall, thin trees. The overall color palette is soft and pastel.

The first player to match the Challenge Card shouts “Go Go Gelato!”

If they are correct, they win the card as a point.

If they are wrong, all other players carry on trying to complete the Challenge Card until someone else gets the correct answer.





End of the game
The first player to
collect 5 points wins!



Roberto Fraga



Stephane Escapa

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